

# LSTM RNN [Long Short Term Memory RNN]

RNN  $\rightarrow$  long Term Dependencies  $\rightarrow$  Vanishing Gradient Problem

① RNN  $\rightarrow$  Problem? ✓

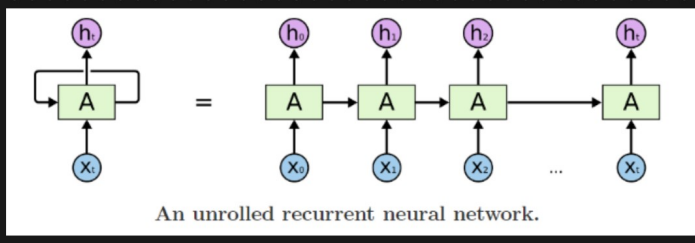
② Why LSTM RNN? ✓ Basic Representation.

③ How LSTM RNN works  $\rightarrow$  Long Term Memory ✓  $\leftarrow$  Short Term Memory ✓

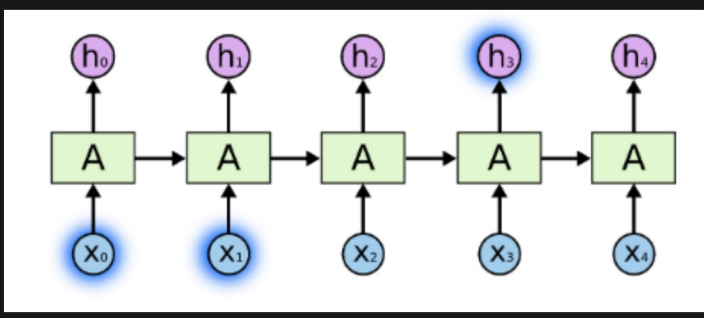
④ LSTM Architecture

⑤ Working of LSTM RNN

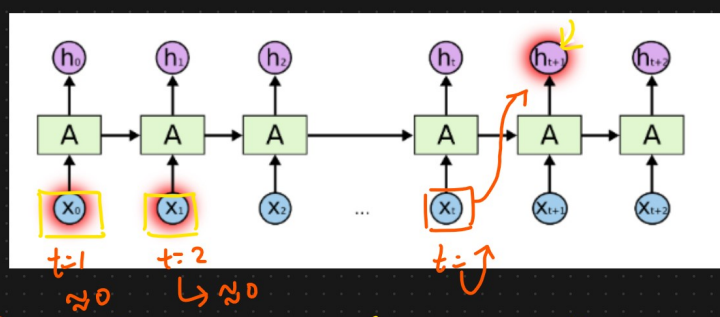
Problems With RNN → Long Term Dependency



Vanishing Gradient Problem



Gap is less



huge gap → long term dependency

Task :

Next word in a sentence

The color of the sky is blue  
 further context

huge gap O/p ← Context

I grew up in India ... I speak fluent \_\_\_\_\_

Name of language

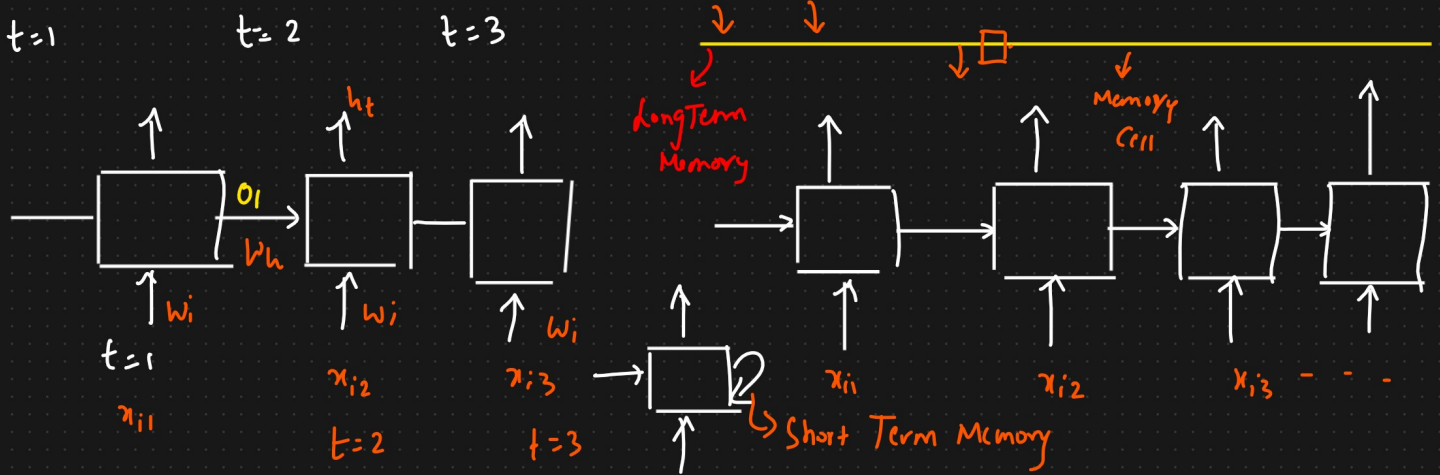
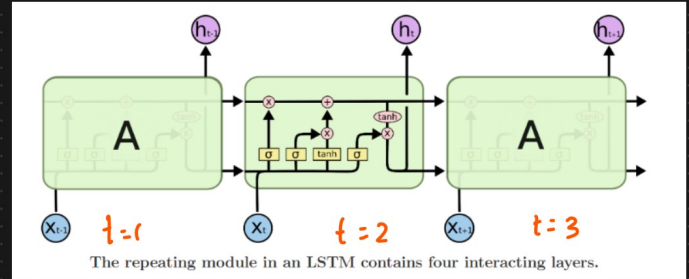
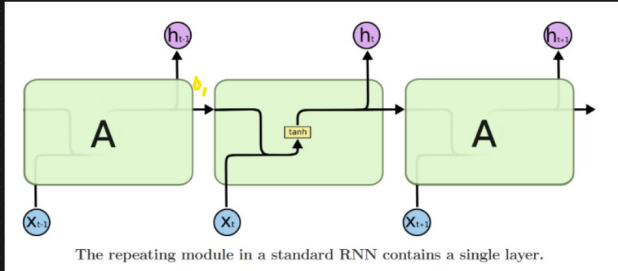
further context

0-0.25  
0-1

RNN → long term dependency → vanishing gradient problem  
 ↳ Chain Rule → ≈ 0

# Basic Representation of RNN And LSTM RNN

## LSTM RNN

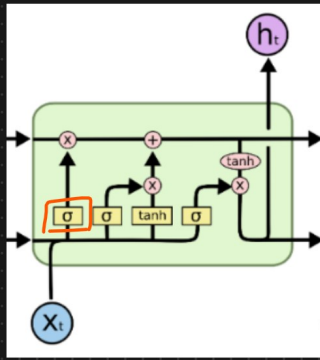


LSTM RNN → Long Term Memory  
 LSTM RNN → Short Term Memory

Conveyance Belt : Luggages

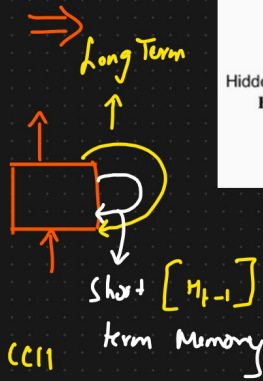
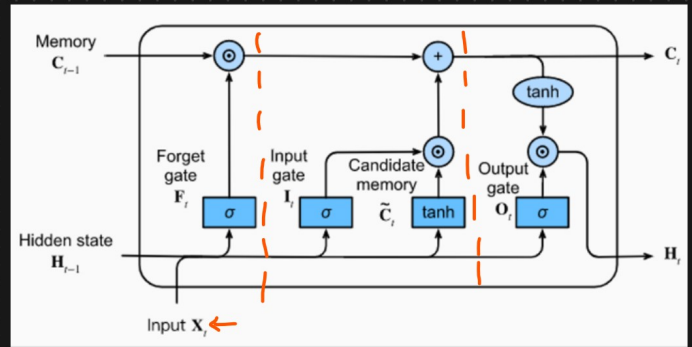


# LSTM Architecture

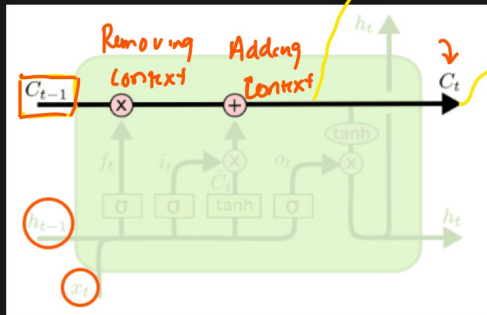
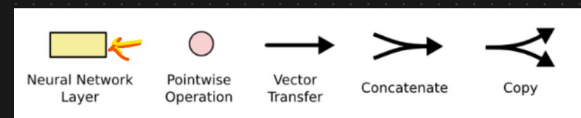
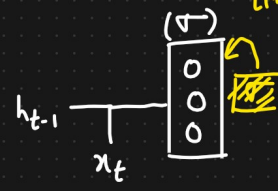


Basic Architecture

# LSTM RUN



{Neural N/w layer}

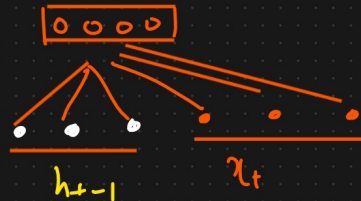


Long Term Memory  
Short term Memory  
Memory cell

## Combining 2 vectors

$$h_{t-1} = \begin{bmatrix} 1 & 2 & 3 \end{bmatrix}$$

$$x_t = \begin{bmatrix} 2 & 3 & 4 \end{bmatrix}$$

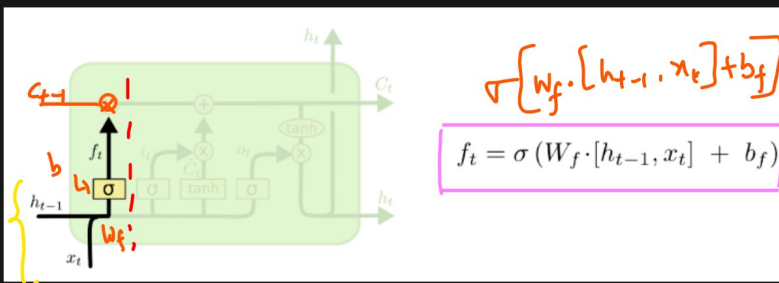


$$v_1 = \begin{bmatrix} 1 & 2 & 3 \end{bmatrix}$$

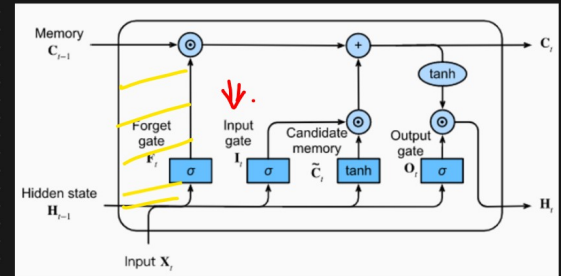
$$v_2 = \begin{bmatrix} 4 & 5 & 6 \end{bmatrix}$$

$\otimes \Rightarrow \begin{bmatrix} 4 & 10 & 18 \end{bmatrix}$   
 $\oplus \Rightarrow \begin{bmatrix} 5 & 7 & 9 \end{bmatrix}$   
 $\tanh \Rightarrow \begin{bmatrix} \tanh(1) & \tanh(2) & \tanh(3) \end{bmatrix}$

Duplicate copy



$$f_t = \sigma(W_f \cdot [h_{t-1}, x_t] + b_f)$$



## Forget Gate

$h_{t-1}$  = Hidden state of previous time stamp

$x_t$  = Word passed as i/p in the current time stamp

Text:  $x_{11}, x_{12}, x_{13}, x_{14}$   
Next Word:  $y_{15}$

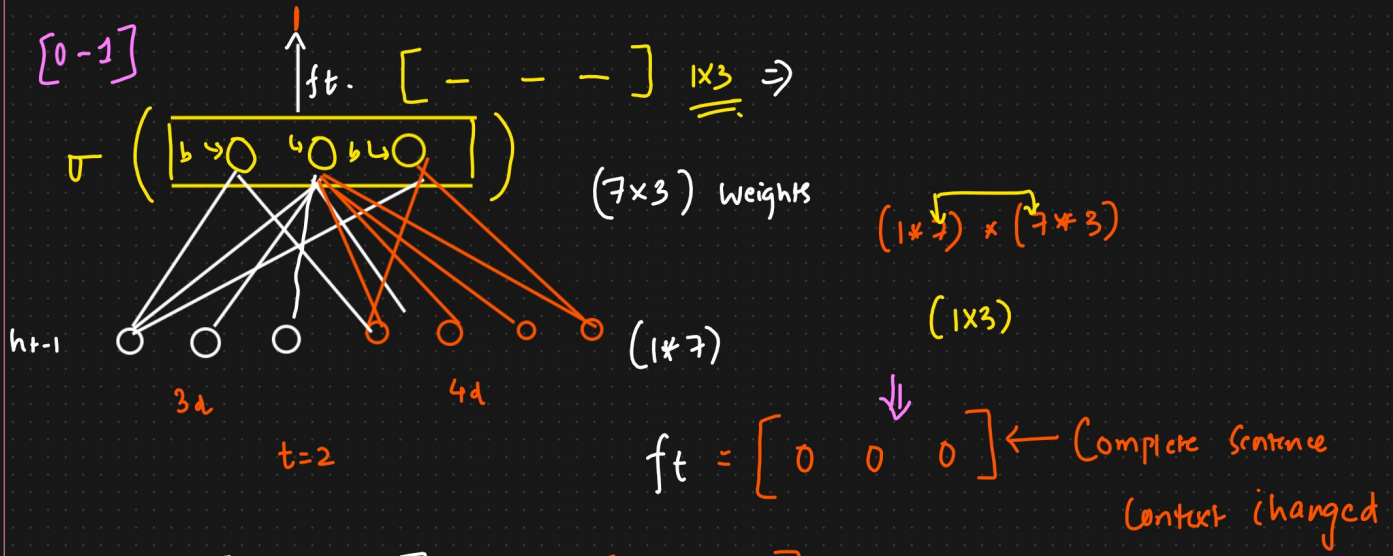
$$\begin{bmatrix} 0 & 2 & 4 & 1 \end{bmatrix} \quad \begin{bmatrix} 4 & 5 & 12 \end{bmatrix} \quad \dots$$

$x_t$                        $x_{t+1}$

Memory cell

$$C_{t-1} = \begin{bmatrix} 1 & 2 & 4 \end{bmatrix} \quad C_t = \begin{bmatrix} 4 & 2 & 1 \end{bmatrix}$$

3d                                      3d



$$① C_{t-1} = [6 \ 8 \ 9] \otimes [0 \ 0 \ 0]$$

$$= [0 \ 0 \ 0] \leftarrow \text{Removing all the previous context}$$

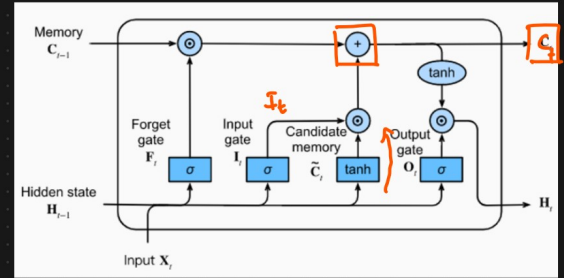
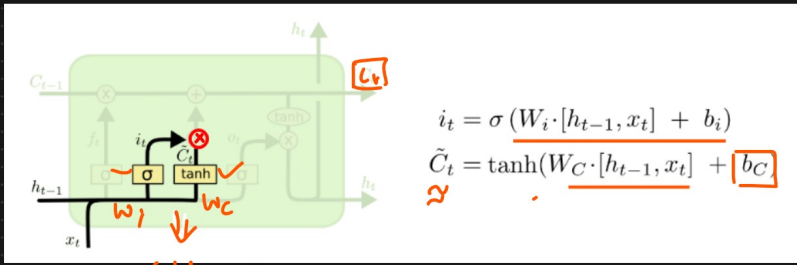
$$f_t = [1 \ 1 \ 1]$$

$$② C_{t-1} = [6 \ 8 \ 9] \otimes [1 \ 1 \ 1] = [6 \ 8 \ 9]$$

$$③ C_{t-1} = [6 \ 8 \ 9] \otimes [0.5, 1, 0.5] = [3 \ 8 \ 4.5]$$

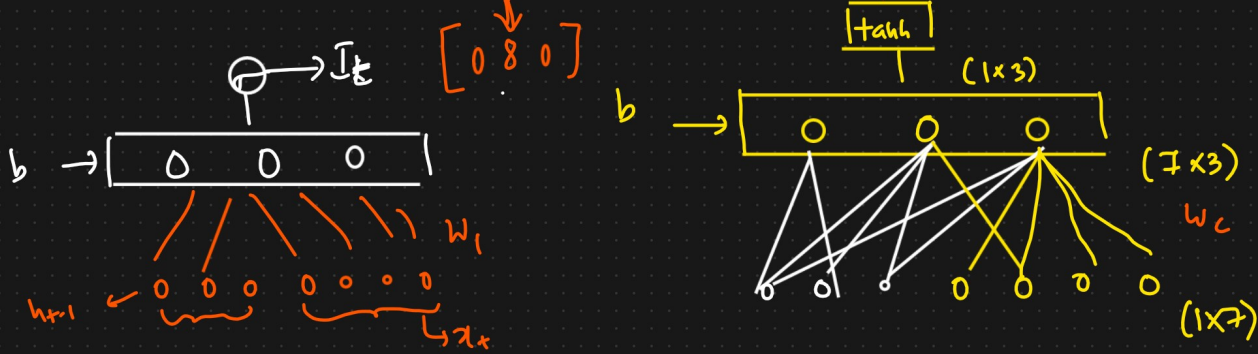
Conclusion : Based on the context  $\rightarrow$  Forget gate will let go some information or will not let go some info {Forgetting}.

## ② Input Gate And Candidate Memory

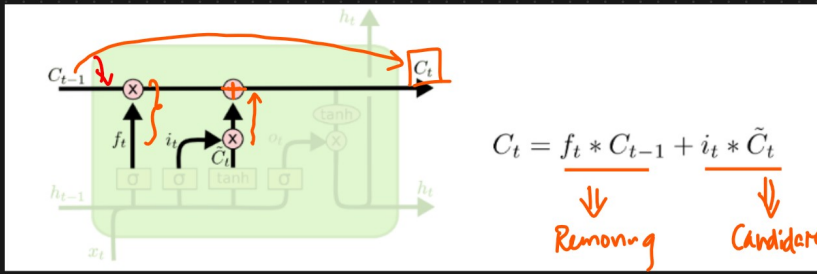


adding Info

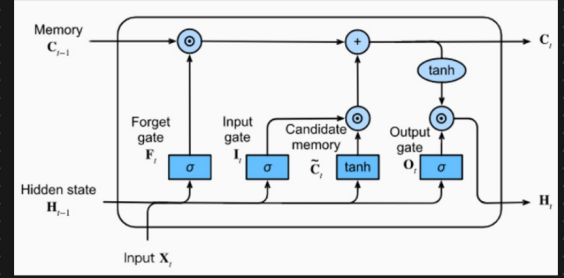
$$I_t = [2 \ 4 \ 6] \otimes [0 \ 2 \ 0] \Rightarrow \text{I/P Gate}$$



**Context** = If any information needed to be added to the memory  
 $C_{t-1} \rightarrow$  The information will be added



$$C_t = \underbrace{f_t * C_{t-1}}_{\text{Removing}} + \underbrace{i_t * \tilde{C}_t}_{\text{Candidate}}$$



I stay in India - - - - -  
 and I speak English Hindi

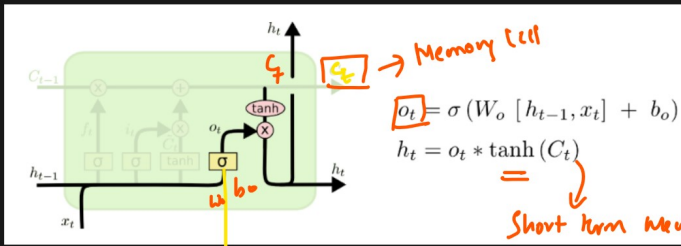
OR  
 Forgetting  
 Some info

Memory

Forget Gate

I/p Gate \* Candidate memory  
 +  
 (t-1) = C\_t

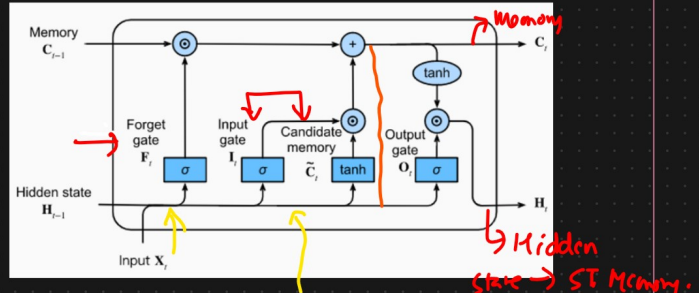
# Output gate LSTM RNN



$$o_t = \sigma(W_o [h_{t-1}, x_t] + b_o)$$

$$h_t = o_t * \tanh(C_t)$$

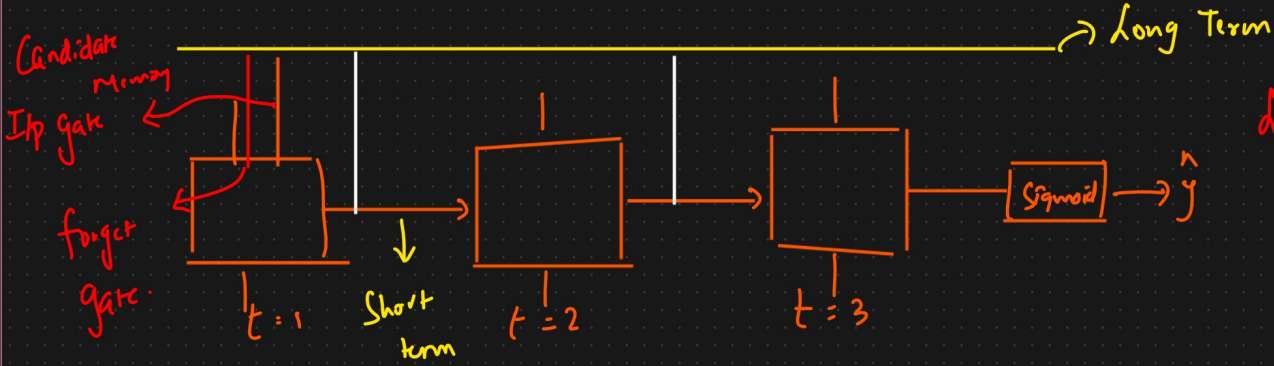
= Short term Memory.



Forget Add Info -> Content  
Some Info -> Content -> Memory Cell



$h_t \Rightarrow$  hidden state  $\rightarrow$  Short term Memory



loss ↓↓↓

$[W_i, W_c, W_o] \rightarrow$  Updating  $\leftarrow$  Back Propagation

GRU RNN  $\Rightarrow$  LSTM Variant